



GROUND MANAGER CHECKLIST

GAME DAY OPERATIONS



AT THE BEGINNING OF THE DAY

- Check that your ground is in suitable condition
- Ensure the playing area is roped off / fenced off
- All field equipment is in place (post pads, corner posts etc)
- You can ensure access to the field through appropriate emergency access points
- You are wearing your PURPLE NSWRL GROUND MANAGERS VEST and are visible to all at your ground
- Have everything you need at the scorer's table:
 - » Three working clocks (game clock, sin bin clock, time off / injury clock)
 - » Appropriate siren or bell
 - » NSWRL One Page Rule Document / Ground Manager Checklist
 - » Access to League By-Laws, NSWRL Policies, NRL Policies (QR codes and phone to open and read)
 - » Sign on sheets for all games scheduled

BEFORE EACH GAME

- Introduce yourself to visiting teams, Referees and Touch Judges
- Check each teams MySideline cards (players and Team Staff)
- Ensure that all players have signed the sign on sheet (where required)
- Ensure that all Team Staff have signed the sign on sheet
- Ensure that the minimum requirements of the NRL On-Field Policy are met with regards to Sports Trainers (please see NSWRL ONE PAGE RULES DOCUMENT for more information)
- Ensure that Referees and Touch Judges are ready
- Ensure the game starts on time

DURING EACH GAME

- Observe behaviour of players and Team Staff on benches – make sure that they are complying with NSWRL Game Day Expectations guidelines
- Monitor interchanges and ensure that they are being both undertaken and recorded correctly
- Ensure that any player removed from the field with a suspected head injury is marked as HIA on the sign on sheet and DOES NOT return to the field
- Manage Sin Bins and Send Off's
- Implement Mercy Rule (if necessary)
- Identify and diffuse any negative behaviour on sidelines or on benches

AFTER EACH GAME

- Ensure that the Referee signs the sign on sheet
- Ensure that both Team Managers have signed the sign on sheets
- Ensure that scores are correct on both sign on sheets
- Ask each Team Manager to take a photo of their sign on sheet
- Ensure that players that have been removed from the field with a suspected head injury are provided with the appropriate Head Injury Assessment and Referral Form by the games Sports Trainer
- Reset clocks for the following game
- Clean all benches and tables for the following game
- Immediately complete any Code of Conduct reporting as required

SIN BIN

- » When a player is SIN BINNED, they must sit out of the game for 10 MINUTES
- » The player should sit in a designated place that is not on their teams bench but in the vicinity of the scorers table
- » The SIN BIN CLOCK should not be started until the Referee calls time back on
- » If the sin bin period extends over half time the SIN BIN CLOCK should be stopped at half time and stated again when play recommences
- » The player should be notified when there is one (1) minute remaining on their SIN BIN CLOCK
- » The sin bin should be marked correctly on the sign on sheet

SEND OFF

- » When a player is sent off, they can take no further part in the game
- » The player should be directed to LEAVE THE ENCLOSED PLAYING AREA immediately and REMOVE THEIR PLAYING JERSEY
- » The send off should be marked correctly on the sign on sheet
- » You should ensure that the player does not re-enter the enclosed playing area
- » You should ensure that the Referee completes the appropriate MATCH OFFICIAL DISMISSAL FORM
- » You should maintain harmony between any sent off players and their opposition when the game is finalised and players leave the area

NSWRL COMMUNITY TOOLBOX



NSWRL POLICIES & PROCEDURES MANUAL



NSWRL POLICIES



COVID-19 RULE UPDATES



NSWRL ONLINE CODE OF CONDUCT

