

# NSWRL Hunter Valley Combined Competition Annexure to NSWRL Policies and Procedures 2023



#### Aims

Offer safe, enjoyable, community friendly participation opportunities in various formats that are effective in recruiting and retaining players. Provide various game models and registration policies to cater for all developmental stages. Offer consistent delivery models and competition structures. Provide sustainable competitions by encouraging and guiding clubs to create environments that;

- Foster camaraderie, respect, self-esteem, patience, dedication, teamwork, selflessness and resilience.
- Cultivate an environment of belonging that values inclusion, confidence, and a sense of club and community.
- Provides valuable experiences and life lessons

#### Hunter Junior Rugby League and Competition Sub Committee

Appointed members established by the NSWRL Rugby League Region of New South Wales Rugby League (The League).

#### Roles of the Hunter Junior League and Competition Sub Committee

The Hunter Junior Rugby League and/or the Competition Sub Committee will provide advice and direction as required to the Competition Management, who through the League shall exercise management of the Hunter Valley Combined (HVC) Competitions including competition issues, match reviews and grading issues.

#### Roles of the Hunter Junior League

The Hunter Junior Rugby League will nominate a director to adjudicate on all appeals.

#### **Competition Management**

- a) Will manage the affairs of the Competitions under the Constitution and Rules of the New South Wales Rugby League and by resolutions and decisions passed by the Hunter Junior Rugby League as required.
- b) Provide advice and information as required/requested by the Hunter Junior Rugby League.
- c) Administer, publish and update competition details via the National RL database.
- d) Maintain Combined Competitions Social Media platforms.
- e) Manage formal correspondence and communications, to the appointed Club Secretaries **primarily via email.**





## Further to 2:23 Player Transfer Policy

This policy **WILL** apply to the movement of Players transferring into a team participating in a competition **aged U18**.

## Definitions

- **Representative Player** means a Player who has played Representative Football at any time within the last **2 active Representative Seasons for the relevant Competition**.
- **Development Player** means a Player who has been selected in a Development squad at any time within the last active Development Season for the relevant Competition.
- **Division 1** refers to the highest grade of competition available in any one age group within the League (this includes competitions with only one division).

#### Players Transferring Clubs

- Competition Management may refuse to grant a Transfer in the circumstances where the Player is classified as a Representative Player, has been registered in a Division 1 team or a team in a higher age group within any NSWRL Competition (this includes competitions with only one Division) at any time within the previous two (2) competition seasons, and where the Club which the Player intends on registering to play for **may** also qualify for Division 1 within the current season. A Dispensation request can be submitted at this time for review by Competition Management after team grading has been finalised.
- A player applying to transfer to a Club participating in the HVC Competitions shall require approval from the Club and relevant Competition Management from which the player is transferring. It is the responsibility of the club to which the transfer is requested to advise the applicant of fundamental requirements in changing Clubs. As a minimum, upon receiving a transfer request the accepting Club representative is to contact the exiting Club representative to obtain approval for the transfer prior to acceptance. Once agreed upon, information is to be entered as a notation on the clearance path with MySideline i.e. 12<sup>th</sup> January confirmed with Bulga JRL that transfer approval is granted. **Any transfer request without the relevant notation will not be actioned as approved.**
- Upon application, a player crossing Associations/Clubs from Hunter Junior Rugby League, Central Coast or Group 21 Leagues are to include as a minimum two (2) forms of legal documentation confirming place of residency and school enrolment if relevant e.g. utility bill, rates notice, rental agreement etc. **Documentation that may altered "over the counter", i.e. Driver's License, will not be accepted.**
- Players selected in any NSWRL Representative competition (Harold Matthews, SG Ball, Lisa Fiaola, Tarsha Gale, or Regional Andrew Johns and Laurie Daley Cups) are to register and remain with the Club and Association they played for in the previous season.



# NSWRL Hunter Valley Combined Competition

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*Further to 2.20 Playing a Player Above Their Natural Age Group (Playing Up)* <u>Note</u>: For Women's Tackle (WT) the definition of every second age group is: *Under 13s* 12/13, *Under 15s* 14/15, *Under 17s* 16/17, and *Under 19s* 18/19.

## Playing in a Higher HVC Competition Age Group/Division

Players who have been granted approval to play in a higher age group/division, other than those granted seasonal dispensation, may play up to replace an injured or absent player of the existing team for a maximum of **four (4) games** only, after which they must apply to, and gain written approval from the Competition Committee for a regrade prior to participating in a 5th match.

- a) Requests for a regrade must be submitted by 5pm on the Wednesday prior to the day of the match.
- b) In extenuating circumstances, the Competition Administrator may grant late submissions if the circumstances occurred after a) and must be exigent in nature.
- c) Players from a lower grade or age group approved to play up, other than those granted seasonal dispensation, must not take the field before a healthy player of the original team and cannot enjoy more game time than a player of the original team.
- *d)* Players not complying with the above shall be deemed to have participated unqualified, sanctions will be imposed.

## Further to 3.8 Finals Eligibility

Players may play in one (1) Finals Series only and it is to be where they played the majority of matches throughout the competition regular season. Request(s) for dispensation may be applied for in writing to Competition Management through <u>newcastlemaitlandregion@nswrl.com.au</u> no later than 5pm Wednesday prior to the match. Once reviewed the decision and advice will be sent directly to both the applicant Club and opposition Club.

- a) To be eligible to participate in play-offs, semi-finals, finals and/or grand finals, **a player must** have played at least three (3) regular season competition matches with that team.
- b) In the case of a player not being able to play the required three matches due to injury sustained during the season, upon investigation of medical history by the Competition Committee, such player may be permitted to take part in a play-off, semi-final, final or grand final.
  - *i.* A doctor's certificate must be available covering the time the player was unable to play.
  - *ii.* The certificate must be received by the Competition Management no later than 5:00pm on the Wednesday prior to the last competition match.
- c) Team Managers are expected to make themselves aware of player availability well prior to the finals and take the necessary action to ensure all players are qualified.
- d) Any team that forfeits in the final three (3) rounds of the regular season and are final series contenders will need to show cause to the Competition Committee as to why they should not be disqualified from the final series.

## Further to 4.33 Teams Not Ready at Kick Off

Any team not prepared to commence a match within 30 minutes of the time directed shall be deemed to have forfeited, unless satisfactory reasons for the delay are provided to Competition Management.





## Further to 4.24 Number of Players on the Field Maximum Number of Replacements (6 – 19 Years)

i.	Under 6s – 7s:	four (4)
ii.	Under 8s – 9s:	four (4)

- iii. Under 10s 11s: five (5)
- *iv.* Under 12s: six (6)
- v. Under 13s 19s: six (6)

## Hybrid Competitions

To accommodate teams with minimal numbers, i.e. no more than 13 registered participants to that team in an age division, clubs may nominate for a hybrid team for the lowest division of that respective age group. Hybrid requests are required to be submitted with a nominated player list for each team in the relevant age division. Participants nominated in the higher division team will not be deemed qualified to participate in the Hybrid (lower division) competition.

- Maximum 13 players per side on the field as per International Rules.
- Minimum 9 players per side.
- The number of players participating in a hybrid game will be governed by the number of registered players for the season in the lesser numbered participating team for that fixture i.e. (If a team arrives with lesser numbers than registered to play, the registered number will be deemed the minimal number to play as per the below scenarios)

## <u>Scenario 1</u>

Team A (13 Players registered) - 11 on field, 2 Reserves Team B (17 Players) - 11 on field, 6 Reserves maximum

## <u>Scenario 2</u>

Team A (13 Players registered arrive with only 11) – 9 on field, 2 Reserves Team B (17 Players) – 11 on field, 6 Reserves maximum

## <u>Scenario 3</u>

Team A (11 Players registered) - 9 on field, 2 Reserves Team B (17 Players) - 9 on field, 6 Reserves, 2 Players must sit out (Max 6 reserves)

Numbers on field reduce for one side if Send Off or Sin Bin situations occur as per Laws of the Game. Should a side have injuries causing their number of players on the field to go below the agreed number, the opposition is permitted to retain the number on the field as per original agreement.

#### Hybrid and 9s Format

Should a game be played 9 per side, sidelines are to be moved in 10 metres on either side of the playing field. All other rules, terms and conditions remain as per the Laws of the Game.